

AMENDMENTS TO THE ABSTRACT

Please amend the Abstract as follows:

[[A]] In a video graphics game apparatus, a game operation controller device is used to select at least throwable item selection means selects, in accordance with an operation made to an operation means, one of a plurality of items which are selectable accessible by a player object to use as throwable items. A target object specifying means specifies as a target object specifier is used to specify an object existing in a direction in which a throwable item is to be thrown. A determination means determines The effectiveness of the throwable item on the target object is determined based on stored item/object correspondence information defining which throwable item is effective on which object on an item-by-item basis. A game display control means controller displays provides an aiming point on the display indicating a direction in which the throwable item is to be thrown, the aiming point being displayed in a display manner or mode [[which]] that is varied depending upon [[on]] a determination result [[by]] of the correspondence determination [[means]].